## The Arts in Dementia Care Dementia and Imagination

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DEMENTIA AND IMAGINATION DEMENTIA A'R DYCHYMYG **2013-2017** 



## **Dementia and Imagination**

Arts and science collaboration between universities, charities, artists and providers of cultural services





















## The role of the arts in Dementia and Imagination



The impact of taking part:

evaluate the benefits to well-being, social connections and quality of life



A tool to understand the experience of living with dementia

The arts as a method for creatively interpreting research and engaging the public in conversations about living with dementia



#### Format of the art sessions

#### Delivered by professional artists \* No experience required!

**Art viewing/discussion** Inspiration; artistfacilitator expertise; understanding dementia







Art making

Learning; fun; imagination; maximise residual skills; building strengths



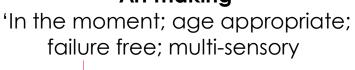
Transforming environments





**Art making** 





3 different sites- Residential care homes (NE England), NHS hospital wards (NW England) community (North Wales)

#### Mixed methods longitudinal design

- 1) a structured questionnaire including validated outcome measures and qualitative, open-ended questions
- 2) semi-structured qualitative interviews with a sub-group of participants
- 3) self-evaluation of impact of sessions and focus groups
- 4) behavioural observation with an active control condition

Data collected at different time-points



# The most important people Without their contribution this work would not have been possible



3 Research Centres

Residential care homes (NE England)
NHS hospital wards (NW England)
Community venues (North Wales)

#### 125 people living with dementia

Mean age=81.4 (SD=8.5)
58% were female
CDR scores ranged from 0.5 (questionable) to 3 (severe)
Participant attrition was low
80.8% complete outcome data for quantitative
measures

146 staff and carers

# Results of systematic observation of well-being: D&I visual arts activity vs social activity

Compared to the social activity – the visual art activity led to

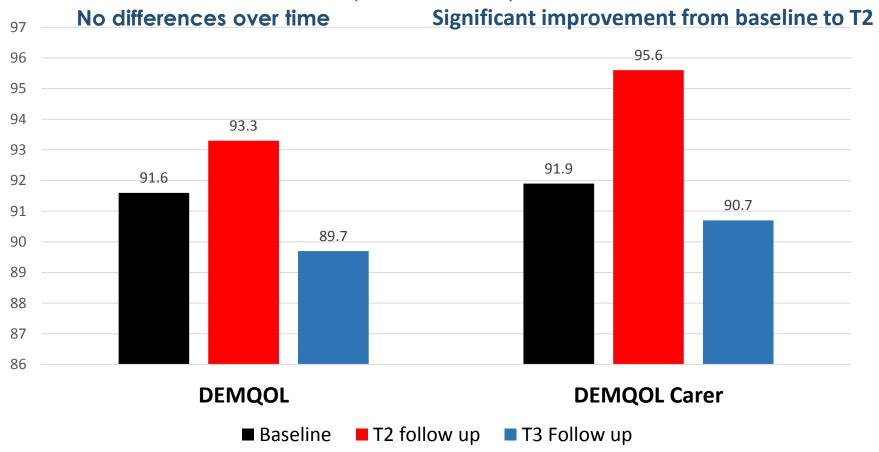
significantly higher scores for:

- Attention
- Pleasure
- Interest
- Self esteem

Compared to the social activity – the visual art activity led to significantly lower scores for:

- Sadness
- Negative mood

## Results: Quality of Life (Control for SES)



There were no differences between the three sites in changes over time

### Qualitative themes

- Reflection, opinion and recall of activities
- Well-being and inner strength/personal resilience
- Social connectedness

- Stimulating experience
- Factors influencing participation

Well-being and inner-strength

- Changes to mood and confidence
- Sense of achievement
- Looking forward to the future
- Relaxation
- Fun, humour and laughter
- Feeling valued
- Meeting people in same situation

"The group sucks you out of the abyss, lifted me out of depression"



#### FINAL PRODUCT – PRINCIPLES OF EXCELLENT PRACTICE



Research Informed Approaches to Visual Arts Programmes Parkinson, C., Windle, G., Taylor, K. (2017). Research informed approaches for visual art programmes. Available online at

http://www.artsforhealth.org/resources/dementiaand-imagination.pdf

Dementiaandimagination.org.uk

## Exploring the economic impact/ Archwilio'r effaith economaidd

- Funding decisions for the NHS- evidence based
- How can the benefits of arts activities be measured and valued?
- How can we capture the spillover effects to people other than those taking part in the activities, for example families?
- Social Return on Investment (SROI) analysis

## Steps for the analysis/ Camau i'w cymryd

Establishing scope and identifying stakeholders

**Mapping outcomes** 

**Evidencing and valuing outcomes** 

**Establishing impact** 

**Calculating the SROI** 

## Establishing scope and identifying stakeholders/ Sefydlu cwmpas a nodi rhanddeiliaid

#### Included

- People living with dementia
- Their families
- Staff (NHS and care homes)
- 'The state'

#### Not included

- Artists delivering the intervention
- Community partners

## Mapping outcomes/ Mapio canlyniadau

## Visual art programmes- inputs

#### Mechanisms

#### Outcomes

Provocative and stimulating aesthetic experience

Dynamic and responsive artistic practice- skilled facilitation

Person-centred interactions

Cognitive stimulation

Personal resilience

#### Social interaction

- · Time together
- Support
- Shared experience

#### New learning

- Intellectually stimulating
- Engagement
- Communication
- Contributing
- Attention
- Creativity

#### Confidence

- Mastery/control
- Autonomy
- Self-expression

Well-being

Cognitive processes

Social connectedness

Better perceptions of dementia

## Mapping outcomes/ Mapio canlyniadau

Stakeholder	Outcomes						
The state/ partner organizations	132 sessions delivered						
	Increased well-being/improved mood						
	Increased engagement with art						
	Increased confidence/ self-esteem						
People with dementia	Increased feeling of control over their life/ personal environment						
	Reduced social isolation/increased sense of belonging						
	Increased physical activity						
	Increased engagement with art						
Families/friend caregivers	Increased social support network						
	Change in attitude towards participants						
	Increased engagement with art						
Care home staff	Opportunity for professional development/increased feeling of prestige						
	Increased community engagement						
	Change in attitude towards participants						

## Evidencing and valuing outcomes/ Dylanwadu a gwerthfawrogi canlyniadau

- Proxy- a stand in value for an outcome that is difficult to measure
- Financial proxy- a £ value assigned to an outcome e.g. the assigned £ value of having a year of good overall health for people aged 50+ is £20,323
- Calculated through willingness to pay questionnaires and surveys such as the census
- Sources used- The HACT Social Value Bank (http://www.hact.org.uk/social-value-bank) and PSSRU unit costs (https://www.pssru.ac.uk/project-pages/unit-costs/)

## **Establishing impact/ Sefydlu effaith**

- To minimise the risk of overclaiming the benefits, we account for deadweight, displacement, attribution and attrition.
- Deadweight: the proportion of change that people would experience over the course of the study period, regardless of participating in the study
- Displacement: the proportion of change that is being displaced by the activity
- Attribution: the proportion of any experienced changes that we can confidently say are due to taking part in the study
- Attrition/ drop-off: the proportion of outcomes that will be lost after a year

## Calculating the SROI ratio/ Cyfrifo'r gymhareb

Stage 1	Stage 2			Stage 3								Stage 4				
Stakeholders	Inputs		Outputs	The Outcomes (what changes)									Attributi on %		Impact	Calculating 5
Who will we have an effect on? Who will have an effect on us?	What will they invest?	Value €	Summary of activity in numbers	Indicator How would we measure it?	Source Where did we get the information from?	Quantity  How much change will there be?		Financial Proxy What proxy did we use to value the change?	Value £ What is the value of the change?	Source Where did we get the information from?	What would have happened without the activity?	What activity would I we displace?	Who else would contribute to the change?	Will the outcome drop off in future years?	Quantity times financial proxy, less deadweight, displacement and attribution	Piscount rate Year 1 (after activity)
	Cost of running D&I, excluding research costs (artists, materials, etc)	£103,292	132 D&I sessions delivered	Records of number of sessions delivered	Intervention costs, some final process of the cost of	132	1	Average cost per session	£783	Intervention costs, supplemented by information from weekly diaries completed by the artists describing time and materials used	18%	20%	15%	80%	£57,595.98	£57,595.98
PARTNER ORGANISATIONS	In kind contribution	£44,846	132 D&I sessions supported	Records of number of sessions delivered	Intervention costs, supplemented by	132	1	Average in-kind per session	£340	Intervention costs, supplemented	18%	20%	15%	80%	£25,006.13	£25,006.13
Participants- INPUT	Time assumption: 3 hours per session attended @ £7.20ph (2 hours attendance and one hour travel/ organising)	£19,634	See below for outcomes	See below for outcomes	Subolemented by					Subblemented	-	-	-	-	-	-
Participants- OUTCOMES	-	-	(36/98) 36.7% experienced an increase in wellbeing	Change in DEMQoL total score between baseline and T3	Interviews with participants and proxies	36	1	HEA1603: Good overall health age 50+	£20,323	HACT Social value bank	10%	30%	19%	80%	£373,349.77	£373,349.77
Participants- OUTCOMES	-	-	(53/100) 53% reported a maintain or increase in art activities	At baseline, art activities in last 12 months were recorded (visits to museums, galleries). At T3, participants were asked if they had taken part in art activities in the last few weeks	Interviews with participants and proxies	53	1	HOB1602: Hobbies age 50+	£2,424	HACT Social value bank	10%	30%	19%	80%	£65,559.26	£65,559.26
Participants- OUTCOMES	-	-	(17/61) 27.9% reported an increased confidence	Change in DEMQOL Q5 between baseline and T3	Interviews with participants and proxies	17	1	HEA1601: High confidence age 50+	£12,565	HACT Social value bank	10%	30%	19%	80%	£109,002.63	£109,002.63
Participants- OUTCOMES	-	-	(18/61) 29.5% reported an increased their feeling of control	Change in DEMQOL Q13 between baseline and T3	Interviews with participants and proxies	18	1	HEA1406: Feel in control of life age 50+	£16,427	HACT Social value bank	10%	30%	19%	80%	£150,888.57	£150,888.57

## Results/ Canlyniadau

- Inputs were valued at £189,498
- Outcomes were valued at £980,717
- SROI ratio of £5.18 of social value generated for every £1 invested
- Sensitivity analysis- a range from £3.20 to £6.62 per £1 invested (depending on assumptions about benefit materialization; financial value of participants' time; and length of sustained benefit)

## Interpreting the findings/ Deall y canlyniadau

- A step towards evidencing the value of arts activities
- Useful for service commissioners at all levels, from local authorities running arts programmes to individual care homes looking at how best to invest their activities budget
- Work mapping the theoretical foundations has led to a better understanding of what to include in future arts programmes for people living with dementia and those who support them

#### Acknowledgements



All those living with dementia willing to help with our research, to try out the art activity and help us understand what works best; their family, friends and carers for their honesty and support; artists, partners & funders.

Dementia and Imagination was funded as 'Dementia and imagination: connecting communities and developing well-being through socially engaged visual arts practice', Grant Ref: AH/K00333X/1, by the AHRC and ESRC as a part of the Cross-Council Connected Communities Programme. (Principal Investigator G. Windle; Co-Investigators A. Newman, C. Parkinson, V. Burholt, M. Baber, V. Tischler, R.T. Edwards, D. O'Brien, B Woods).

Regional and national collaborating partners in Dementia and Imagination: Age Watch, Alzheimer's Society, the Arts Council of Wales, Denbighshire County Council, Engage Cymru, Derbyshire Community Health Service NHS, Equal Arts, the BALTIC Centre for Contemporary Art, Tyne & Wear Archives and Museums and Nottingham Contemporary Ltd.





